




Berlin 

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[portfolio](#) 

[antonfilatov.com](http://antonfilatov.com) 

# Anton Filatov

## Experience

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2021 - **AV production: Theresa Baumgartner, Dekmantel Festival, Draaimolen Festival, CTM Festival, Oceans 21, Whole Festival, Tamschick Media+Space, Automaton Lab**

current Focus: audio/visual installation productions, interactive scenography, sound engineering, creative software and electronics, 3D, production, and technical direction assistance

tools: Touchdesigner, Python, C++, GLSL, Cinema 4D, Unity, DMX, LED installations, Arduino, CNC machinery, Event production, Multichannel audio installation, Stage design, Light design, Visual research, Creative communication

2011 - **Artistic research & practice:**

current Current focus: electro-acoustic practices and collaboration, ambisonics sound installations and recordings, music production, visual production

tools and technics:  
Ableton, Max/MSP, Puredata, Touchdesigner, Cinema 4D, Unity, Unreal Engine

2023 **New York University Berlin - teaching assistance**

Focus: creative and technical guidance for the students of "Augmenting the Gallery" course, with heavy focus on AR development tools and technics, spacial audio-vusual design based on Unity

### Software and design

2017 - **NTS Radio, Eyeem GmbH, Teufel GmbH, Boiler Room**

2023 Focus: software development, design systems, prototyping, voice interaction

## Education

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2021 - **Training: Interactive Media Design**

2022 Media and deisgn school "Contented", online

2012 - **Multimedia electronics**

2013 Czech Technical University, Faculty of Electrical Engineering, Prague

2006 - **Electrical and Electronics Engineering (BS)**

2011 Petrozavodsk State University (PetrSU), Petrozavodsk, Russia

## Languages:

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- English: full professional proficiency
- German: limited working proficiency
- Russian: native
- Czech: basic

# Creative track

Current focus: visuals, lights, interactive scenography

## **Visuals & Light** (*recent works*)

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- Oct  
2023      **Visuals operator for Hania Rani EU2023 tour**
- Sept  
2023      **Visuals operator Draaimolen Festival 2023**
- Sept  
2023      **Light Operator Egress 2023, Performance**  
Tarren Johnson, Joel Cocks, "Egress (X)" 2023, Performance at Kühlhaus Berlin, The Fairest x Mother Loading for Berlin Art Week
- July  
2023      **VFX, Dekmantel Festival 2023**  
Realtime visual effects programming for Best Films Forever x Hör Berlin x **Dekmantel Festival 2023**
- June  
2023      **"Sferics" - Kunstfestival Watou**  
Spatial A/V composition, Touchdesigner, Max MSP x Spat  
in collaboration with Funda Zeynep Ayguler
- May  
2023      **Light design - "Augury: Hybrid listening and atmospheric attunement"**  
exhibition by Juan Duarte Regino, RIXC Gallery
- March  
2023      **Resonance Lab - Großer Wasserspeicher Berlin**  
Direction of two evenings of live performances, exploring the architectural acoustics of the water reservoir's maze.

## Artistic track

Current focus: electro-acoustic practices and collaboration, ambisonics sound installations and recordings, music production, visual production

### Music & sound (recent works)

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- June **“Sferics” - Kunstfestival Watou**
- 2023 Spatial A/V composition, based on live recordings from 7 Very Low Frequency radio receivers. Those being spread throughout the world, emerge bigger-than-human sonic perspective and layering out the journey with granulated recordings of radio atmospheric phenomena called Sferics.  
[link](#)
- May **Sound Days Festival - Liepāja**
- 2023 Live improvisation performance with Juan Duarte, consisting of combination of reeds and resonating tubes with the physical modelling in MAX.
- March **Resonance Lab - Großer Wasserspeicher Berlin**
- 2023 Direction of two evenings of live performances, exploring the architectural acoustics of the water reservoir’s maze. Amplifying and playing with its resonances and echoes with a site-specific speaker installation, Resonance Lab aimed to turn the space into an instrument itself, musicked by human sound-making practices and deployed specifically voice and tape techniques.
- Nov **Pause / Play: Culture under Pressure - residency, Tbilisi**
- 2022 Concept, spatial A/V design for a nonlinear interactive virtual reality experience, focused on the subject of identity loss of people on the move, in parallel to infrastructures and natural resources exploitation. Co-created during the international laboratory for media artists engaged in global narratives and active interaction with the local contexts and communities.
- Oct **Conjuring Twins premiere, - Fitzroy, Berlin**
- 2022 Live improvisation performance with Nikita Simakov, saxophone and modular processing tools.
- June **Anton Filatov, Geso Live A/V - Automaton Lab II, Kleine Wasserspeicher Berlin**
- 2022 Site-specific performance, designed to shift the focus from the performer to the venue and acousmatic surroundings itself via re-amped sounds of the old water tower reservoir architectural structures and objects inside.  
For saxophone, electronics, and live spatialisation over the 8-channel speaker setup via a custom-made saxophone-mounted wireless controller.  
Presented as a AV performance with [Pablo Iglesias Algora’s \(Geso\) “Light Disruption”](#) live visuals piece.
- May **Live performance /w Veith Von Tsothousn - Superbooth 2022**
- 2022 Live improvisation performance with Veith Von Tsothousn, saxophone, Pure Data and modular processing tools.

## Artistic track

### Music & sound *(selected works)*

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- Nov  
2021 **Digital single release as Og**  
2-track single features composition made for a video premiered [in Kaltblut magazine](#)
- Oct  
2021 **Digital release, compilation, as Anton Filatov**  
Unheard Records Compilation 004: [귀신소리 "Ghost Sound"](#)
- Oct  
2021 **"See you at Home"**  
performance / stream commissioned by Goethe Institute
- Aug  
2021 **Composition**  
for Arabella Romen's fashion show, Alte Münze, Berlin 2023
- May  
2021 **Composition**  
music score for video premiered [in Kaltblut magazine](#)
- March  
2020 **Installation**  
"Arkadia" sound installation at Merz Berlin
- Nov  
2019 **Digital single as Og**  
Hum / Waves digital release
- May  
2019 **Cassette Tape as Og**  
"Emotional Looks" Cassette tape release, 20min
- 2015 **Live performance**  
Feldpost" [/w Yar-Ga & Synest @ OT3 \(Petrozavodsk\)](#), commissioned by Goethe Institute
- 2015 **A/V, mixed media Installation**  
"Synesthescopé" 3 spectral processing compositions / animation loops